

# Stage 2 - Stage 3

Australian Curriculum Edition







## **NSW Syllabus Edition Coming Soon**

Our NSW Syllabus Edition of Maths Trek Years 3-6 will be ready for use in 2026. In the meantime, schools can use the Australian Curriculum Edition of Maths Trek. This Alignment Guide shows how the Australian Curriculum Edition aligns to Stages 2 and 3

Note: Our NSW Syllabus Edition for K-2 is ready for use in 2025.



Maths Trek Years 3–6 are written for the Australian Curriculum v9. Refer to the tables to see how the Maths Trek topics and investigations align with the NSW Mathematics Syllabus for Stage 2A to Stage 3B.

## Stage 2A Syllabus Alignment Guide

Maths Trek 3



## **Working mathematically**

Outcome MAO-WM-01 is comprehensively covered in the Maths Trek program. Students develop mathematical understanding, fluency, reasoning and problem-solving skills as they work through the sequence of topics, revision, investigations, problem-solving strategies and practice problems.

#### A student:

· develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01



Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Number and algebra	Representing numbers using place value A	A student:  • applies an understanding of place value and the role of zero to represent numbers to at least tens of thousands MA2-RN-01  • represents and compares decimals up to 2 decimal places using place value MA2-RN-02	<ul> <li>Whole numbers: Read, represent and order numbers to thousands</li> <li>Whole numbers: Apply place value to partition and regroup numbers up to 4 digits</li> </ul>	<ul> <li>1.3 Regrouping numbers</li> <li>2.3 Place value to thousands</li> <li>3.1 Expanded notation</li> <li>3.2 Counting on and back by 1, 10, 100</li> <li>3.3 Comparing numbers to 10 000</li> <li>4.1 Ordering numbers to 10 000</li> </ul>	<ul><li>10.2 Place value to ten thousands</li><li>28.1 Japanese numeral system</li><li>32.1 Comparing and ordering numbers to 10 000</li><li>Inv: What's in a thousand words?</li></ul>
	Additive relations A	<ul> <li>A student:</li> <li>selects and uses mental and written strategies for addition and subtraction involving 2-and 3-digit numbers MA2-AR-01</li> <li>completes number sentences involving addition and subtraction by finding missing values MA2-AR-02</li> </ul>	<ul> <li>Use the principle of equality</li> <li>Recognise and explain the connection between addition and subtraction</li> <li>Select strategies flexibly to solve addition and subtraction problems of up to 3 digits</li> <li>Represent money values in multiple ways</li> </ul>	<ul> <li>1.2 Fact families for addition and subtraction</li> <li>2.1 Addition with partitioning</li> <li>2.2 Subtraction with partitioning</li> <li>10.3 Addition with modelling</li> <li>11.1 Subtraction with modelling</li> <li>11.3 Equivalent number sentences</li> <li>14.1 Addition</li> <li>14.2 Subtraction</li> <li>14.3 Modelling to solve problems</li> <li>19.2 Addition to three digits</li> </ul>	<ul> <li>20.1 Rounding to tens and hundreds</li> <li>20.2 Subtraction to three digits</li> <li>21.1 Equivalent values of money</li> <li>21.2 Dollars and cents</li> <li>21.3 Inverse operations</li> <li>23.1 Estimation strategies</li> <li>28.2 Addition and subtraction</li> <li>Inv: What's in a thousand words?</li> <li>Inv: Big spender</li> <li>Inv: Trash or treasure</li> </ul>



# Maths Trek 3

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Number and algebra	Multiplicative relations A	A student:  • represents and uses the structure of multiplicative relations to 10 × 10 to solve problems MA2-MR-01  • completes number sentences involving multiplication and division by finding missing values MA2-MR-02	<ul> <li>Generate and describe patterns</li> <li>Use arrays to establish multiplication facts from multiples of 2 and 4, 5 and 10</li> <li>Recall multiplication facts of 2 and 4, 5 and 10 and related division facts</li> <li>Represent and solve problems involving multiplication fact families</li> </ul>	<ul> <li>16.1 Number patterns</li> <li>16.2 Multiples 2, 3, 4, 5, 10</li> <li>16.3 Multiples and repeated addition</li> <li>17.1 Multiplication facts 3, 4</li> <li>17.2 Multiplication facts 5, 10</li> <li>20.3 Multiplication problemsolving</li> <li>24.1 Division facts 3, 4</li> <li>24.2 Division facts 5, 10</li> <li>24.3 Division problem-solving</li> </ul>	Inv: Picture perfect patterns
	Partitioned fractions A	A student: • represents and compares halves, quarters, thirds and fifths as lengths on a number line and their related fractions formed by halving (eighths, sixths and tenths) MA2-PF-01	<ul> <li>Create fractional parts of a length using techniques other than repeated halving</li> <li>Model and represent unit fractions, and their multiples, to a complete whole on a number line</li> </ul>	<ul><li>29.3 Fractions as part of a whole</li><li>30.2 Fractions on a number line</li><li>30.3 Fractions as division</li></ul>	Inv: Fraction action
Measurement and space	Geometric measure A	A student:  • uses grid maps and directional language to locate positions and follow routes MA2-GM-01  • measures and estimates lengths in metres, centimetres and millimetres MA2-GM-02  • identifies angles and classifies them by comparing to a right angle MA2-GM-03	<ul> <li>Position: Interpret movement on a map</li> <li>Position: Locate positions on grid maps</li> <li>Length: Measure and compare objects using metres, centimetres and millimetres</li> <li>Angles: Identify angles as measures of turn</li> </ul>	<ul> <li>8.1 Measuring with metres</li> <li>8.2 Measuring with centimetres</li> <li>8.3 Measuring with metres and centimetres</li> <li>25.2 Angles</li> <li>32.2 Right angles</li> <li>32.3 Maps and plans</li> </ul>	Inv: How do I measure up? Inv: Kakadu crossing Inv: Top team

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# Maths Trek 3

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Measurement and space	Two-dimensional spatial structure A	A student:  compares two-dimensional shapes and describes their features MA2-2DS-01  performs transformations by combining and splitting two-dimensional shapes MA2-2DS-02  estimates, measures and compares areas using square centimetres and square metres MA2-2DS-03	<ul> <li>2D shapes: Compare and describe features of two-dimensional shapes</li> <li>2D shapes: Transform shapes by reflecting, translating and rotating</li> <li>Area: Use square centimetres to measure and estimate the areas of rectangles</li> <li>Area: Use square metres to measure and estimate the areas of rectangles</li> </ul>		
	Three-dimensional spatial structure A	A student:  • makes and sketches models and nets of three-dimensional objects including prisms and pyramids MA2-3DS-01  • estimates, measures and compares capacities (internal volumes) using litres, millilitres and volumes using cubic centimetres MA2-3DS-02	<ul> <li>3D objects: Make models of three-dimensional objects to compare and describe key features</li> <li>Volume: Measure and order containers using litres</li> <li>Volume: Compare objects using familiar metric units of volume</li> </ul>	<ul><li>15.2 Measuring with litres</li><li>26.2 Pyramids and prisms</li><li>26.3 Cylinders, cones, spheres</li><li>Inv: Cube conundrum</li></ul>	
	Non-spatial measure A	A student:  • estimates, measures and compares the masses of objects using kilograms and grams MA2-NSM-01  • represents and interprets analog and digital time in hours, minutes and seconds MA2-NSM-02	<ul> <li>Mass: Compare objects using the kilogram</li> <li>Time: Represent and read analog time</li> </ul>	<ul> <li>7.1 Time past the hour</li> <li>12.1 Measuring with kilograms</li> <li>12.2 Measuring with grams</li> <li>12.3 Measuring with kilograms and grams</li> <li>15.1 Time to the hour</li> <li>19.3 Time to and past the hour</li> <li>23.3 Time to the nearest minute</li> <li>29.1 Seconds, minutes, hours, days</li> <li>29.2 Duration of time</li> </ul>	Inv: Kilogram quest Inv: It's on the cards Inv: Top team Inv: Sprouting surprises



# Maths Trek 3

Strand	Mathematical concept	Outcomes	Content	Topics and investigations
Statistics and probability	Data A	<ul> <li>A student:</li> <li>collects discrete data and constructs graphs using a given scale MA2-DATA-01</li> <li>interprets data in tables, dot plots and column graphs MA2-DATA-02</li> </ul>	<ul> <li>Collect discrete data</li> <li>Organise and display data using tables and graphs</li> <li>Interpret and compare data</li> </ul>	<ul> <li>6.1 Collecting and organising data</li> <li>7.2 Column graphs</li> <li>7.3 Interpreting graphs</li> <li>10.1 Picture graphs</li> <li>11.2 Comparing tables and graphs</li> <li>28.3 Column graphs</li> </ul>
	Chance A	A student: • records and compares the results of chance experiments MA2-CHAN-01	Identify possible outcomes from chance experiments	<ul><li>6.2 Predicting possible outcomes</li><li>6.3 Predicting possible outcomes with spinners</li></ul>



Maths Trek 4

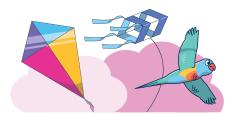


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Number and algebra	Representing numbers using place value B	A student:  • applies an understanding of place value and the role of zero to represent numbers to at least tens of thousands MA2-RN-01  • represents and compares decimals up to 2 decimal places using place value MA2-RN-02	Whole numbers: Order numbers in the thousands  Whole numbers: Apply place value to partition, regroup and rename numbers up to 6 digits  Whole numbers: Recognise and represent numbers that are 10, 100 or 1000 times as large  Decimals: Extend the application of the place value system from whole numbers to tenths and hundredths  Decimals: Make connections between fractions and decimal notation	<ul> <li>1.2 Place value to hundred thousands</li> <li>3.1 Place value and expanded notation</li> <li>8.2 Rounding to ten thousands</li> <li>11.1 Place value to tenths</li> <li>11.2 Tenths on a number line</li> <li>16.2 Multiplying and dividing by 10, 100, 1000</li> <li>16.3 Rounding using a target digit strategy</li> <li>24.2 Place value to hundredths</li> <li>24.3 Hundredths on a number line</li> <li>26.1 Place value and expanded notation</li> </ul>	Inv: Lengthy leaps
	Additive relations B	A student:  • selects and uses mental and written strategies for addition and subtraction involving 2- and 3-digit numbers MA2-AR-01  • completes number sentences involving addition and subtraction by finding missing values MA2-AR-02	<ul> <li>Partition, rearrange and regroup numbers to at least 1000 to solve additive problems</li> <li>Apply addition and subtraction to familiar contexts, including money and budgeting</li> <li>Complete number sentences involving additive relations to find unknown quantities</li> </ul>	<ul> <li>1.3 Addition</li> <li>2.1 Subtraction</li> <li>6.1 Modelling to solve problems</li> <li>6.2 Calculating with money</li> <li>6.3 Budgets</li> <li>15.1 Equivalent number sentences</li> <li>15.2 Addition</li> <li>15.3 Subtraction</li> <li>17.1 Estimation strategies</li> <li>19.1 Addition</li> <li>19.2 Subtraction</li> </ul>	23.1 Turnarounds and friendly pa 26.3 Inverse operations 28.1 Addition and subtraction Inv: Time of my life Inv: Puzzling perimeters

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# Moths Trek 4

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Number and algebra	Multiplicative relations B	A student:  • represents and uses the structure of multiplicative relations to 10 × 10 to solve problems MA2-MR-01  • completes number sentences involving multiplication and division by finding missing values MA2-MR-02	<ul> <li>Investigate number sequences involving related multiples</li> <li>Use known number facts and strategies</li> <li>Use the structure of the area model to represent multiplication and division</li> <li>Use number properties to find related multiplication facts</li> <li>Operate with multiples of 10</li> <li>Represent and solve word problems with number sentences involving multiplication or division</li> </ul>	<ul> <li>3.2 Multiplication facts 2, 3, 5, 10</li> <li>3.3 Multiplication facts 4, 6, 8, 9</li> <li>4.1 Multiples using algorithms</li> <li>4.3 Multiplication using the area model</li> <li>8.3 Multiplication using the area model</li> <li>10.1 Factors</li> <li>15.1 Equivalent number sentences</li> <li>25.1 Division facts 2, 3, 5, 10</li> <li>25.2 Division facts 4, 6, 8, 9</li> <li>25.3 Division</li> <li>26.2 Multiplication</li> <li>26.3 Inverse operations</li> <li>28.2 Division</li> </ul>	Inv: Time of my life Inv: Super sports stadium
	Partitioned fractions B	A student: • represents and compares halves, quarters, thirds and fifths as lengths on a number line and their related fractions formed by halving (eighths, sixths and tenths) MA2-PF-01	<ul> <li>Model equivalent fractions as lengths</li> <li>Represent fractional quantities equal to and greater than one</li> </ul>	<ul><li>20.3 Fractions on a number line</li><li>21.1 Equivalent fractions</li><li>23.3 Fractions as division</li><li>28.3 Mixed numerals</li><li>29.1 Mixed numerals and improper fractions</li></ul>	Inv: Ripper rides Inv: Fraction fun
 Measurement and space	Geometric measure B	A student:  • uses grid maps and directional language to locate positions and follow routes MA2-GM-01  • measures and estimates lengths in metres, centimetres and millimetres MA2-GM-02  • identifies angles and classifies them by comparing to a right angle MA2-GM-03	<ul> <li>Position: Create and interpret grid maps</li> <li>Position: Use directional language and describe routes with grid maps</li> <li>Length: Use scaled instruments to measure and compare lengths</li> <li>Angles: Compare angles to a right angle</li> </ul>	<ul> <li>11.3 Measuring perimeter</li> <li>12.1 Calculating perimeter</li> <li>17.2 Grid references</li> <li>17.3 Maps, pathways and directions</li> <li>21.2 Angles</li> <li>29.2 Measuring with millimetres</li> <li>29.3 Millimetres, centimetres and metres</li> </ul>	Inv: It's only natural Inv: Heritage hunt Inv: Lengthy leaps Inv: Puzzling perimeters Inv: Angle art

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# Moths Trek 4

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Measurement and space	Two-dimensional spatial structure B	A student:  • compares two-dimensional shapes and describes their features MA2-2DS-01  • performs transformations by combining and splitting two-dimensional shapes MA2-2DS-02  • estimates, measures and compares areas using square centimetres and square metres MA2-2DS-03	<ul> <li>2D shapes: Create two-dimensional shapes that result from combining and splitting common shapes</li> <li>2D shapes: Create symmetrical patterns and shapes</li> <li>Area: Measure the areas of shapes using the grid structure</li> <li>Area: Compare surfaces using familiar metric units of area</li> </ul>	<ul> <li>10.2 Line symmetry</li> <li>10.3 Symmetrical patterns</li> <li>12.2 Area</li> <li>12.3 Area of irregular shapes</li> <li>21.3 Tessellation</li> <li>30.1 Quadrilaterals</li> <li>30.2 Combining shapes</li> </ul>	Inv: It's only natural Inv: Ripper rides Inv: Angle art
	Three-dimensional spatial structure B	A student:  • makes and sketches models and nets of three-dimensional objects including prisms and pyramids MA2-3DS-01  • estimates, measures and compares capacities (internal volumes) using litres, millilitres and volumes using cubic centimetres MA2-3DS-02	<ul> <li>3D objects: Connect three-dimensional objects and two-dimensional representations</li> <li>Volume: Use scaled instruments to measure and compare capacities (internal volumes)</li> </ul>	<ul><li>7.2 Measuring with litres and millilitres</li><li>7.3 Converting litres and millilitres</li><li>14.3 Combining objects</li></ul>	Inv: Plenty of pikelets
	Non-spatial measure B	A student:  • estimates, measures and compares the masses of objects using kilograms and grams MA2-NSM-01  • represents and interprets analog and digital time in hours, minutes and seconds MA2-NSM-02	<ul> <li>Mass: Use scaled instruments to measure and compare masses</li> <li>Time: Represent and interpret digital time displays</li> <li>Time: Use am and pm notation</li> </ul>	<ul> <li>7.1 Reading graduated scales</li> <li>8.1 Measuring with kilograms and grams</li> <li>30.3 Converting units of time</li> <li>32.1 Time (am and pm)</li> <li>32.2 Reading and interpreting timetables</li> <li>32.3 Time to the nearest minute</li> </ul>	Inv: Plenty of pikelets Inv: Movie marathon

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# Moths Trek 4

Strand	Mathematical concept	Outcomes	Content	Topics and investigations
Statistics and probability	Data B	<ul> <li>A student:</li> <li>collects discrete data and constructs graphs using a given scale MA2-DATA-01</li> <li>interprets data in tables, dot plots and column graphs MA2-DATA-02</li> </ul>	<ul> <li>Select and trial methods for data collection</li> <li>Construct and interpret data displays with many-to-one scales</li> </ul>	<ul> <li>4.2 Collecting and organising data</li> <li>16.1 Picture graphs</li> <li>19.3 Column graphs</li> <li>20.2 Comparing graphs</li> </ul>
	Chance B	A student: • records and compares the results of chance experiments MA2-CHAN-01	<ul> <li>Describe the likelihood of outcomes of chance events</li> <li>Identify when events are affected by previous events</li> </ul>	<ul> <li>14.1 Describing possible outcomes</li> <li>14.2 Dependent and independent events</li> <li>24.1 Predicting possible outcomes</li> </ul>

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Moths Trek 5



### Working mathematically

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· develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01



Strand	Mathematical concept	Outcomes	Content	Topics and investigations
Number and algebra	Represents numbers A	A student:  • applies an understanding of place value and the role of zero to represent the properties of numbers MA3-RN-01  • compares and orders decimals up to 3 decimal places MA3-RN-02  • determines percentages of quantities, and finds equivalent fractions and decimals for benchmark percentage values MA3-RN-03	Whole numbers: Recognise, represent and order numbers in the millions     Whole numbers: Apply place value to partition, regroup and rename numbers to 1 billion     Decimals and percentages: Recognise that the place value system can be extended beyond hundredths     Decimals and percentages: Compare, order and represent decimals	<ul> <li>1.2 Place value to millions</li> <li>2.3 Rounding to ten thousands</li> <li>7.2 Place value to thousandths</li> <li>7.3 Percentages</li> <li>10.1 Place value beyond millions</li> <li>21.2 Comparing decimals</li> <li>21.3 Percentages</li> <li>25.3 Choosing units of measurement</li> <li>28.1 Place value and expanded notation</li> <li>28.2 Rounding using a target digit strategy</li> </ul>
	Additive relations A	A student: • selects and applies appropriate strategies to solve addition and subtraction problems MA3-AR-01	<ul> <li>Apply efficient mental and written strategies to solve addition and subtraction problems</li> <li>Use estimation and place value understanding to determine the reasonableness of solutions</li> </ul>	<ul> <li>2.1 Addition</li> <li>2.2 Subtraction</li> <li>3.1 Estimation strategies</li> <li>14.2 Addition</li> <li>14.3 Turnarounds and friendly pairs</li> <li>15.1 Subtraction with zeros</li> <li>28.3 Estimation strategies</li> </ul>



# Maths Trek 5

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Number and algebra	Multiplicative relations A	<ul> <li>A student:         <ul> <li>selects and applies appropriate strategies to solve multiplication and division problems MA3-MR-01</li> <li>constructs and completes number sentences involving multiplicative relations, applying the order of operations to calculations MA3-MR-02</li> </ul> </li> </ul>	<ul> <li>Determine products and factors</li> <li>Use partitioning and place value to multiply 2-, 3- and 4-digit numbers by one-digit numbers</li> <li>Select and apply mental and written strategies to multiply 2- and 3-digit numbers by 2-digit numbers</li> <li>Represent and solve division problems with whole number remainders</li> <li>Select and apply strategies to divide a number with 3 or more digits by a one-digit divisor</li> <li>Use estimation and rounding to check the reasonableness of answers to calculations</li> </ul>	<ul> <li>1.3 Fact families for multiplication and division</li> <li>3.1 Estimation strategies</li> <li>6.3 Multiplication using the area model</li> <li>7.1 Multiplication using split and multiply</li> <li>10.2 Multiplication – 3 digits × 1 digit</li> <li>15.2 Inverse operations</li> <li>15.3 Division</li> <li>16.3 Division</li> <li>17.1 Factors</li> <li>17.3 Division with remainders</li> <li>24.1 Division with remainders</li> <li>24.2 Multiplication – 4 digits × 1 digit</li> <li>24.3 Multiplication by tens and hundreds</li> </ul>	<ul> <li>25.1 Multiplication using the area model</li> <li>25.2 Multiplication – 3 digits × 2 digits</li> <li>28.3 Estimation strategies</li> <li>Inv: Factor frenzy</li> <li>Inv: Down the drain</li> <li>Inv: Twinkle twinkle</li> <li>Inv: Never a cross word</li> </ul>
	Representing quantity fractions A	A student:  • compares and orders fractions with denominators of 2, 3, 4, 5, 6, 8 and 10 MA3-RQF-01  • determines $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{1}{5}$ and $\frac{1}{10}$ of measures and quantities MA3-RQF-02	<ul> <li>Recognise the role of the number 1 as representing the whole</li> <li>Compare and order common unit fractions</li> <li>Solve problems involving addition and subtraction of fractions with the same denominator</li> </ul>	<ul> <li>19.3 Comparing and ordering fractions</li> <li>20.1 Adding and subtracting fractions</li> <li>20.2 Equivalent fractions</li> <li>20.3 Adding and subtracting fractions</li> </ul>	Inv: Dynamic dominoes

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# Maths Trek 5

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Measurement and space	Geometric measure A	A student:  • locates and describes points on a coordinate plane MA3-GM-01  • selects and uses the appropriate unit and device to measure lengths and distances including perimeters MA3-GM-02  • measures and constructs angles, and identifies the relationships between angles on a straight line and angles at a point MA3-GM-03	<ul> <li>Position: Explore the Cartesian coordinate system</li> <li>Length: Use metres and kilometres for length and distances</li> <li>Length: Measure lengths to find perimeters</li> <li>Angles: Estimate, measure and compare angles using degrees</li> <li>Angles: Use a protractor to measure and identify types of angles</li> </ul>	<ul> <li>4.3 Coordinates and directions</li> <li>10.3 Calculating perimeter</li> <li>11.2 Perimeter of rectangles</li> <li>14.1 Measuring with kilometres</li> <li>19.1 Coordinates to locate position</li> <li>23.1 Classifying angles</li> <li>23.2 Measuring angles 0° to 180°</li> <li>32.3 Measuring angles 0° to 360°</li> </ul>	Inv: Race around Australia Inv: Radical renovation Inv: Score a duck Inv: Twinkle twinkle
	Two-dimensional spatial structure A	A student:  • investigates and classifies two-dimensional shapes, including triangles and quadrilaterals based on their properties MA3-2DS-01  • selects and uses the appropriate unit to calculate areas, including areas of rectangles MA3-2DS-02  • combines, splits and rearranges shapes to determine the area of parallelograms and triangles	<ul> <li>2D shapes: Classify two-dimensional shapes and describe their properties</li> <li>Area: Use hectares and square kilometres as units of measurement for area</li> <li>Area: Calculate the areas of rectangles using familiar metric units</li> </ul>	11.3 Area of rectangles	Inv: Radical renovation



# Maths Trek 5

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Measurement and space	Three-dimensional spatial structure A	A student:  • visualises, sketches and constructs three-dimensional objects, including prisms and pyramids, making connections to two-dimensional representations MA3-3DS-01  • selects and uses the appropriate unit to estimate, measure and calculate volumes and capacities MA3-3DS-02	<ul> <li>3D objects: Compare, describe and name prisms and pyramids</li> <li>3D objects: Connect three-dimensional objects with two-dimensional representations</li> <li>Volume: Choose appropriate units of measurement for capacity</li> <li>Volume: Use displacement to investigate volumes of irregular solids</li> <li>Volume: Connect decimal representations to the metric system</li> </ul>	<ul><li>25.3 Choosing units of measurement</li><li>26.1 Measuring with litres and millilitres</li><li>32.2 Nets of objects</li></ul>	Inv: Down the drain Inv: Baffling blocks
	Non-spatial measure A	A student:  • selects and uses the appropriate unit and device to measure the masses of objects MA3-NSM-01  • measures and compares duration, using 12- and 24-hour time and am and pm notation MA3-NSM-02	<ul> <li>Mass: Choose appropriate units of measurement for mass</li> <li>Mass: Connect decimal representations to the metric system</li> <li>Time: Compare 12- and 24-hour time systems and convert between them</li> </ul>	<ul> <li>3.2 24-hour time</li> <li>3.3 Reading timetables</li> <li>4.1 Australian time zones</li> <li>8.1 Measuring mass</li> <li>25.3 Choosing units of measurement</li> </ul>	Inv: Race around Australia Inv: Breakfast club Inv: Finals fever
Statistics and probability	Data A	A student:  • constructs graphs using manyto-one scales MA3-DATA-01  • interprets data displays, including timelines and line graphs MA3-DATA-02	<ul> <li>Collect categorical and discrete numerical data by observation or survey</li> <li>Choose and use appropriate tables and graphs</li> <li>Describe and interpret different datasets in context</li> </ul>	<ul> <li>6.1 Line graphs</li> <li>6.2 Categorical and numerical data</li> <li>8.2 Dot plots</li> <li>8.3 Column graphs</li> <li>26.2 Ordinal data</li> <li>26.3 The mode</li> </ul>	Inv: Breakfast club Inv: Down the drain
	Chance A	A student: • conducts chance experiments and quantifies the probability MA3-CHAN-01	List outcomes of chance experiments involving equally likely outcomes and represent probabilities	<ul><li>30.1 Measures of probability</li><li>30.2 Comparing probability</li></ul>	Inv: Score a duck



## Maths Trek 6

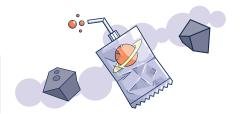


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· develops understanding and fluency in mathematics through exploring and connecting mathematical concepts, choosing and applying mathematical techniques to solve problems, and communicating their thinking and reasoning coherently and clearly MAO-WM-01



Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Number and algebra	Represents numbers B	A student:  • applies an understanding of place value and the role of zero to represent the properties of numbers MA3-RN-01  • compares and orders decimals up to 3 decimal places MA3-RN-02  • determines percentages of quantities, and finds equivalent fractions and decimals for benchmark percentage values MA3-RN-03	<ul> <li>Whole numbers: Locate and represent integers on a number line</li> <li>Decimals and percentages: Make connections between benchmark fractions, decimals and percentages</li> <li>Decimals and percentages: Determine percentage discounts of 10%, 25% and 50%</li> </ul>	<ul> <li>1.2 Positive and negative numbers</li> <li>6.2 Renaming fractions as percentages</li> <li>15.3 Rounding decimals</li> <li>20.1 Renaming fractions as percentages</li> <li>20.2 Discount</li> <li>28.3 Percentages</li> <li>32.1 Positive and negative numbers</li> </ul>	
	Additive relations B	A student:  • selects and applies appropriate strategies to solve addition and subtraction problems MA3-AR-01	<ul> <li>Choose and use efficient strategies to solve addition and subtraction problems</li> <li>Applies known strategies to add and subtract decimals</li> </ul>	<ul> <li>6.3 Multi-step problems – add and subtract</li> <li>7.1 Estimation strategies</li> <li>16.1 Decimal addition to tenths</li> <li>16.2 Decimal subtraction to tenths</li> <li>16.3 Decimal addition to hundredths</li> <li>17.1 Decimal subtraction to hundredths</li> </ul>	<ul><li>20.3 Multi-step problems</li><li>25.1 Decimal addition to thousandths</li><li>25.2 Decimal subtraction to thousandths</li><li>Inv: Record breaker</li></ul>



## Stage 3B Syllabus Alignment Guide Maths Trek 6

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Number and algebra	Multiplicative relations B	A student:  • selects and applies appropriate strategies to solve multiplication and division problems MA3-MR-01  • constructs and completes number sentences involving multiplicative relations, applying the order of operations to calculations MA3-MR-02	<ul> <li>Select and apply strategies to solve problems involving multiplication and division with whole numbers</li> <li>Multiply and divide decimals by powers of 10</li> <li>Use equivalent number sentences involving multiplication and division to find unknown quantities</li> <li>Represent and describe number patterns formed by multiples</li> <li>Explore the use of brackets and the order of operations to write number sentences</li> </ul>	<ul> <li>2.1 Fractions as division</li> <li>3.2 Multiplication</li> <li>3.3 Division</li> <li>4.1 Investigating patterns</li> <li>4.2 Patterns in a table of values</li> <li>4.3 Inverse operations to check calculations</li> <li>7.1 Estimation strategies</li> <li>14.1 Function machines</li> <li>14.2 Order of operations</li> <li>14.3 Balancing equations</li> <li>19.2 Decimal multiplication</li> <li>23.3 Inverse operations to solve problems</li> </ul>	25.3 Multiply decimals by 10, 100, 1000 26.1 Decimal multiplication 28.2 Patterns and rules Inv: Lilja's locked level Inv: Clever containers
	Representing quantity fractions B	A student:  • compares and orders fractions with denominators of 2, 3, 4, 5, 6, 8 and 10 MA3-RQF-01  • determines $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{1}{5}$ and $\frac{1}{10}$ of measures and quantities MA3-RQF-02	<ul> <li>Recognise that a fraction can represent a division</li> <li>Compare common fractions with related denominators</li> <li>Build up to the whole from a given fractional part</li> <li>Use equivalence to add and subtract fractional quantities</li> <li>Find fractional quantities of whole numbers (halves, quarters, fifths and tenths)</li> </ul>	<ul> <li>1.3 Comparing and ordering fractions</li> <li>2.1 Fractions as division</li> <li>15.1 Equivalent fractions</li> <li>15.2 Adding and subtracting fractions</li> <li>24.1 Adding and subtracting fractions</li> </ul>	Inv: Educational entrepreneur

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Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
Measurement and space	Geometric measure B	<ul> <li>A student:</li> <li>locates and describes points on a coordinate plane MA3-GM-01</li> <li>selects and uses the appropriate unit and device to measure lengths and distances including perimeters MA3-GM-02</li> <li>measures and constructs angles, and identifies the relationships between angles on a straight line and angles at a point MA3-GM-03</li> </ul>	<ul> <li>Position: Use the 4 quadrants of the coordinate plane</li> <li>Length: Connect decimal representations to the metric system</li> <li>Length: Convert between common metric units of length</li> <li>Length: Solve problems involving the comparison of lengths using appropriate units</li> <li>Angles: Investigate angles on a straight line and angles at a point</li> <li>Angles: Investigate the relationships formed by the intersection of straight lines</li> </ul>	<ul> <li>6.1 Properties of angles</li> <li>7.2 Metric system of measurement</li> <li>7.3 Perimeter of rectangles</li> <li>8.3 Area and perimeter</li> <li>19.1 Coordinates in one quadrant</li> <li>24.2 Properties of shapes</li> <li>32.2 Coordinates in four quadrants</li> <li>32.3 Transformations with coordinates</li> </ul>	Inv: Happy hippos Inv: Curious coordinates Inv: Clever containers
	Two-dimensional spatial structure B	A student:  • investigates and classifies two-dimensional shapes, including triangles and quadrilaterals based on their properties MA3-2DS-01  • selects and uses the appropriate unit to calculate areas, including areas of rectangles MA3-2DS-02  • combines, splits and rearranges shapes to determine the area of parallelograms and triangles MA3-2DS-03	<ul> <li>2D shapes: Dissect two-dimensional shapes and rearrange them using translations, reflections and rotations</li> <li>Area: Find the area of composite figures</li> <li>Area: Calculate the area of a parallelogram using subdivision and rearrangement</li> <li>Area: Determine the area of a triangle</li> </ul>	<ul><li>8.1 Area of rectangles</li><li>8.2 Area of composite rectangles</li><li>24.3 Tessellations</li><li>30.3 Transformations</li></ul>	Inv: Happy hippos Inv: Octi-origami



#### Stage 3B Syllabus Alignment Guide Maths Trek 6

Strand	Mathematical concept	Outcomes	Content	Topics and investigations	
and space	Three-dimensional spatial structure B	A student:  • visualises, sketches and constructs three-dimensional objects, including prisms and pyramids, making connections to two-dimensional representations MA3-3DS-01  • selects and uses the appropriate unit to estimate, measure and calculate volumes and capacities MA3-3DS-02	<ul> <li>3D objects: Construct prisms and pyramids</li> <li>Volume: Use cubic metres for measurement of volume</li> <li>Volume: Recognise the multiplicative structure for finding volume</li> <li>Volume: Find the volumes of rectangular prisms in cubic centimetres and cubic metres</li> </ul>		
	Non-spatial measure B  A student:  • selects and uses the appropriate unit and device to measure the masses of objects MA3-NSM-01  • measures and compares duration, using 12- and 24-hour time and am and pm notation MA3-NSM-02	<ul> <li>Mass: Convert between common metric units of mass</li> <li>Time: Solve problems involving duration, using 12- and 24- hour time</li> </ul>	<ul><li>7.2 Metric system of measurement</li><li>10.1 Reading timetables</li><li>21.2 Reading and interpreting timetables</li></ul>	Inv: Fantasy flight	
			<ul><li>21.3 Calculating duration</li><li>23.2 Measuring with tonnes and kilograms</li></ul>		
Statistics and probability	Data B	A student:  • constructs graphs using manyto-one scales MA3-DATA-01  • interprets data displays, including timelines and line graphs MA3-DATA-02	<ul> <li>Interpret and compare a range of data displays</li> <li>Interpret data presented in digital media and elsewhere</li> </ul>	<ul> <li>11.1 Side-by-side column graphs</li> <li>11.2 Line graphs</li> <li>11.3 Stacked line graphs</li> <li>12.1 Bar charts</li> <li>12.2 Mode and range</li> <li>12.3 Comparing graphs</li> </ul>	17.2 Misleading data and graphs 17.3 Causes of bias  Inv: Unique you Inv: Record breaker Inv: Practice makes perfect Inv: Weird or wonderful weather

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#### Stage 3B Syllabus Alignment Guide Maths Trek 6 **Strand** Mathematical concept **Outcomes** Content **Topics and investigations** • Compare observed frequencies 29.1 Comparing probability **Inv:** Practice makes perfect Statistics and Chance B A student: probability of outcomes with expected **29.2** Expected probability • conducts chance experiments 29.3 Observed probability results and quantifies the probability **30.1** Repeated probability MA3-CHAN-01 • Create random generators and experiments describe probabilities using fractions • Conduct chance experiments

numbers of trials

with both small and large